Welcome to Space Giraffe!

Readme Contents

1. Introduction - What is Space Giraffe ?

Space Giraffe is a psychedelic shooter that spans 100 levels all
set against abstract computer generated backdrops. Collect power-ups to activate
Bonus Rounds and master the strategies necessary to maximize your score on every level!

2. System Requirements

Minimum system requirements

Operating Systems
•   Microsoft Windows(R) XP SP2 / Windows Vista(Tm)

CPU
•   Intel(R) or AMD Processor 1.9 Ghz or higher

System Memory
•   256 MB

Hard Drive
•   70 MB of available disk space

DirectX(R) version
•   Microsoft DirectX(R) 9.0c or higher (http://www.microsoft.com/directx)

Video Card
•   DX9: Direct X 9.0c compliant video card with 256MB RAM (Shader Model 2.0)

Sound Card
•   100% Direct X 9.0c compatible sound card

Input Devices
•   Standard PC Keyboard

Recommended system requirements

Operating Systems
•   Microsoft Windows(R) XP SP2 / Windows Vista(Tm)

CPU
•   Intel(R) or AMD Processor 2.4 Ghz or higher

System Memory
•   1 GB or higher

Hard Drive
•   120 MB of available disk space(future expansions may require more space)

DirectX(R) version
•   Microsoft DirectX(R) 9.0c or higher (http://www.microsoft.com/directx)

Video Card
•   DX9: DirectX(R) 9.0c compliant video card with 512MB RAM (Shader Model 3.0)

Sound Card
•   100% DirectX(R) 9.0c compatible sound card

Input Devices
•   Xbox 360 Gamepad for PC (may require additional drivers) or any gamepad
         with more than 4 buttons and two analog sticks

3. Installing the software

Once you have obtained the file "SpaceGiraffePCSetup.exe," double click on its icon to launch
the installer.

The installer will ask you what language you prefer to use during the setup.

The installer will also check and install necessary DirectX(R) components.
DirectX EULA will be displayed and you'll have to accept it to allow the program to be installed.

You may already have all necessary DirectX(R) components on your system, but
this part of the setup can still take a few seconds to identify this.

Follow the setup wizard instructions on screen. If you are prompted to restart the
computer, please do so.

4. Registering the software

Upon installation, the software will start in demonstration mode. This means you'll be
able to play a restricted version of the game for evaluation purposes.

To unlock the full game functionalities you need to purchase a registration key.
The process is really simple. You will find all the instructions at the following url:

https://www.llamasoft.co.uk/shop

Once you purchased a registration key, you can access the registration window
by clicking the button "Register Space Giraffe" in the main window. Then you will
be able to enter your registration data.

You need to do this procedure only once. If you uninstall/reinstall the program
you can just re-enter the same key again.

You are adviced to keep your key in a safe location for your own personal use.

5. Using controllers in the game and default control configuration

You can play Space Giraffe using your keyboard, however, for a better
experience we recommend you use some game controller with at least two analog
sticks and 4 buttons.

The controls in the game are fully configurable and it is possible to use
both a controller and the keyboard at the same time.

Your controller must be plugged in before you launch Space Giraffe in order
for the program to detect the controller for use.

For the best experience we recommend the Xbox 360 Controller for PC gamepad.

The default control configuration is the following:

Keyboard

Q moves left, W moves right
O directs hoof-shots left, P directs hoof-shots right
SPACE BAR jump
D smart bomb
T pause
Y speed

Controller (the Xbox 360 Controller for PC default mappings in parenthesis)

Analog Stick 1 - moves left and right
Analog Stick 2 - directs shoots left and right
Button 1 - smart bomb ('button A')
Button 6 - jump ('Right Trigger')
Button 8 - pause/start ('Start button')
Button 5 - speed ('Left Trigger')

Any time you can modify the configuration as well as reset it to the default by
using the in-game menus.

Some special keys are also present :

ESC - quits/exits menus without changes
ALT + ENTER - toggles between window mode and full screen mode. (You cannot do this
while a game is in progress; please change screen mode at the title screen).
ENTER - acts as a "confirm button" (any gamepad button will also act as "confirm")
Cursor Keys - navigate through the User Interface (gamepad POV will also act as navigation)

You can't modify these special keys.

6. Short note about audio

Space Giraffe plays its own soundtracks. However the audio reactivity (some of Space Giraffe's
vivid backgrounds are audio reactive) is performed via the Windows default audio capture
device.

If the audio capture is properly configured, you can enjoy the audio reactivity
with your own audio soundtrack by setting the Background Music Level to 0 and
playing your own audio soundtrack.

For further information and/or troubleshooting, please refer to the Space
Giraffe support pages.

7. Support and more information

For any enquires and problem reports, please visit the Space Giraffe support page at :

http://www.llamasoft.co.uk/forum/viewforum.php?f=11

Support is provided in English language only, we do our best to provide
our best expertise to our customers within our resource limit.

Space Giraffe contains some error detection/reporting codes. So if
you get any window displaying some error or warning messages while
running the program please refer to the support pages. When you contact
the support, please quote the message(s) you've seen on screen.

Further details and information can be obtained via the Llamasoft support site.